

LayerVariables

[LayerVariables](#) - LCFixedObject class for the layer variables collection.

Functions:

- int **getLayerNumber()**
- int **getLayerNHits()** returns number of hits in layer
- float **getLayerEnergySum()** returns energy sum in MIPs for layer
- float **getLayerEnergyDensity()**
- float **getLayerRadius()** returns shower radius in layer
- float **getLayerRadiusEw()** returns energy weighted shower radius in layer
- float **getLayerCoGx()**
- float **getLayerCoGy()**
- float **getLayerCoGI()**
- float **getLayerCoGJ()**
- float **getLayerCoGIGeom()**
- float **getLayerCoGJGeom()**